WILD MECHS

***Pandemic* meets six-shooters** in this electric Wild West co-op game for two Marshals! Create your own MECH by pairing a head and a body component for a custom build. Every card has a unique ability that breaks the rules and helps you bring power back to the frontier.





Components:

54 poker-size cards, 2 Marshal standees, 30 0.5” bandit chits, 30 gold tokens, 1 die, 1 bag

- A tense race to recover gold cores which power your towns -- but you’ll need to spend that same gold to use your most potent abilities.
- Relentless bandits force players to push their luck in explosive, high-stakes shootouts.
- Dedicated 2-player design ensures that tactical cooperation is the only way to win.

2 Player Cooperative • 20 Minutes • Ages 10+

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